**Urbanization: Past, Present & Future**

Read and make notes on the following article: [Urbanization (nationalgeographic.org)](https://education.nationalgeographic.org/resource/urbanization/)

What will cities be like in 2050? What challenges will we face?

Let your imagination run wild(ish) and solve some of those problems by designing your future city. Consider how you will address challenges in the future in these key areas:

1. Ecology (nature and conservation)
2. Economy
3. Infrastructure (The things a city needs to run; buildings, roads, power, etc.)
4. Water
5. Waste
6. Food
7. Mobility (transportation networks)
8. Culture (the way of life; includes sports, arts, entertainment, food, clothing, etc.)
9. Energy
10. Livability (the things that make a person want to live in the city)

If you prefer to think small scale, you can also design the interior and exterior of a house. Consider these areas:

1. Equity (affordable)
2. Accessibility
3. Water
4. Waste
5. Food
6. Culture
7. Energy
8. Livability
9. Technology
10. Ecology

Use unlined paper, to draw and label your design. Take a peek at [Cities of the future | National Geographic](https://www.nationalgeographic.co.uk/cities-of-the-future) or [Cities of the Future | The World in 2050 - YouTube](https://www.youtube.com/watch?v=T6mK-Ukr_ts) for some ideas.